

[illegible]

WEAPON	WGT	Wqual	A/D	HM	B	E	P	Qty	NOTES				
Knife	1	10	1/0	-5	0	1	3		Average Quality				
ARMOR/CLOTHES		MATERIAL		AQ	WT	COVERAGE			Location	B	E	P	F
Size / Factor:		6 / 1.00							Skull				
Leggings		Russet		avg.	3.2	hp,gr,th,kn,cf.ft			Face				
Shirt		Worsted		avg.	3.4	ua,sh,tx,ab,hp,gr			Neck				
Boots, calf		Leather		sup.	2.9	ft,cf			Neck,Back				
Vest		Leather		avg.	4.1	sh,tx,ab			Shoulder	4	10	8	4/3/9
									Upper Arm	4	10	8	4/3/9
									Elbow	5	5	4	4/4/5
									Forearm	1	2	1	2/0/2
									Hand,R				
									Hand,L				
									Thorax	2	4	2	4/0/4
									Abdomen	2	4	2	4/0/4
									Hip	3	6	3	6/0/6
									Groin	3	6	3	6/0/6
									Thigh	2	4	2	4/0/4
									Knee	2	4	2	4/0/4
									Calves	4	7	6	7/2/6
									Feet	4	7	6	7/2/6
COMBAT STATS													
Mobility (SPDx5):		55	LOAD				Encumbrance:			1.9			
Dodge (AGLx5):		65	Armor Weight:			13.6	Fatigue:						
Initiative:		66	Weapons Wgt:			1	Injuries:			HR	IP		
End,Dex,Agl,Spd,Wil						Bloodloss			H6				
Fatigue Rate:		1.0											
Load/End													
			Total Weight:			14.6							
Injuries/Notes:													